prettytok — Pretty-print token lists*

user202729

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Abstract

Pretty-print token lists for debugging purposes. Can be used to replace \tl_analysis_show:n.

1 Motivation

T_FX/L^AT_FX's default mechanism for debug-printing – that is, the following:

- \showtokens{...},
- \show...,
- \typeout{\unexpanded{...}},
- \tl_show:n,
- etc.

has a few limitations:

- \show and similar is considered an error and stops the T_EX run. (this point is partially fixable, see the package writer's question https://tex.stackexchange. com/q/621919/250119)
- If there's some unprintable character in the output (for example, ^J, ^M, ^I literal tab character), it's not easy to distinguish between them.
- If some token has unexpected catcode (most commonly, letter versus other), it's not easy to distinguish as well.
- They does not work in expansion-only context.

(apart from \msg_expandable_error:nn, but this one suffers from the first problem as well)

\tl_analysis_show:n attempts to fix the third problem, but is very, very verbose and does not fix the other problems.

This package aims to fix all of them.

(although the expandable debug printing functions are LuaTEX-only.)

And some more additional (expandable in LuaTEX) functions to inspect the content of the input stream at a particular moment in time.

^{*}This file describes version v0.2.0, last revised 2023/04/18.

2 Usage

2.1 A complete example

For a full example, the following code, which prints several things, both using the $IAT_EX 2_{\varepsilon}$ interface and using the expl3-style interface, using both expandable and unexpandable command (the former requires LuaT_EX, as mentioned in 2.5):

```
\documentclass{article}
1
 \usepackage{prettytok}
2
3
 \prettyN{123{4 5}\6}
4
  \prettyN{#&^_:}
\mathbf{5}
 \edef\mytest{\prettyeN{\error}}
6
\overline{7}
  8
  \rightarrow long long argument \argument\argument\test123456}
  9
     long long argument \argument\test123456}
  \hookrightarrow
10
  \ExplSyntaxOn
11
  \pretty:n {#&^_:}
12
 \ExplSyntaxOff
13
14
 \begin {document}
15
 \prettyW abc \prettystop
16
 \end {document}
17
```

The corresponding output (in the current version) is:

2.2 Loading the package

\usepackage{prettytok}

2.3 Options

There are several options that can be passed to the package. Usage example: \usepackage[mode=term-shell]{prettytok}. mode=

Specify the working mode of the package, that is, where the output is displayed. It can either be:

• term-8bit: this is the default.

Assume XTerm-compatible system, output to the terminal.

Requires -8bit option on engines other than LuaTEX, see the following link: https://tex.stackexchange.com/q/168460/250119.

Besides, this drops the distinction between the catcode of some tokens (for example {}\$#&^_ are all shown as the same color as "special catcode"), which is available in the tooltip in the HTML version.

This might work on Windows, although the package writer have not tested it. Refer to https://stackoverflow.com/q/2048509/5267751 and https://superuser. com/q/413073/577463.

• term-shell: To output colored text to the terminal, --8bit flag is needed otherwise the terminal escape codes will be changed to e etc. A workaround, using T_EX Live's behavior when the file name has the form |..., is provided with this option.

Requires --shell-escape flag. May not be very reliable.

Refer to https://tex.stackexchange.com/a/670572/250119 for more details.

• html: output to a HTML file named for example pretty-abc.html (although this can be customized, refer to html-file-name=) if the main T_EX file is named abc.tex.

Open the file in any browser to view the result.

Using this option, the output will not be cluttered with the traceback/other T_EX default output.

By default, the output refreshes whenever the T_EX file is recompiled. The behavior can be customized with html-refresh-strategy= and html-refresh-duration=.

Currently, it's not supported to print the debug output to the PDF itself, because if the T_EX program stops with error / has some error that corrupts the PDF output, the output will even with corrupted more by the debug print.

2.3.1 HTML configuration

These options are only meaningful if mode=html.

html-file-name= The output file name. Defaults to pretty-(*jobname*).html, as mentioned above.

html-refresh-strategy=

The auto-refresh strategy. Allowed values are 0-4. 0 is no refresh. Which value works best depends on the particular browser. If you're using Google Chrome to view the output HTML, invoking the browser from the command-line with --allow-file-access-from-files flag may be useful.

	The duration between two consecutive refresh check, in milliseconds. Defaults to 1000.
	2.3.2 Terminal configuration
	These options are only meaningful if mode=term-8bit or mode=term-shell.
term-prefix= term-prefix-more=	Strings consist of prefixes to be output before each terminal line. This might be useful for log-filtering/output-filtering tools such as texfot to recognize the output line. Defaults to >⊔ and >⊔⊔ respectively.
term-wrap-limit=	Estimated line length limit. Set this to a little smaller than your terminal width. Defaults to 70.
term-shell-decode-cmd=	Only meaningful with mode=term-shell. Normally you would not need to explicitly pass this option, unless something does not work. By default, a file named prettytok-decode-8bit.py should be included in your TEX distribution, and the package runs kpsewhich prettytok-decode-8bit.py to find the location of that file in order to execute it. However, if by any reason this does not work, you can specify an explicit command such as python3 /full/path/to/prettytok-decode-8bit.py to override it. Passing blank value invokes the default behavior (runs kpsewhich). Alternatively, you can also choose to explicitly pass the path in order to save a call to kpsewhich to make the program a bit faster. If you <i>really</i> want to, special characters may be passed by prefixing them with \. But \" won't work anyway (as far as the package writer know, this is impossible in

If mode=term-shell, print out the command correspond to term-shell-decode-cmd on the console, for debugging purpose.

Example output: The value of term-shell-decode-cmd is: [[[./prettytok-decode-8bit.py]]]

2.4 Main function

\pretty:n
\pretty:(x|o|V)

 $\mathbf{Pretty:n } \{ \langle token \ list \rangle \}$

Print the content of $\langle token \ list \rangle$.

This is a simple replacement of the functions above. (\tl_analysis_show:n, etc.)

\pretty:w	\pretty:w (token list) \prettystop
	Print the content of $\langle token \ list \rangle$. The purpose of this function is that it can be inserted "anywhere" in order to <i>inspect</i> the input stream without affecting how the function works. Note that the input stream will be tokenized and has catcode frozen. For example
	<pre>1 \ExplSyntaxOn 2 \def \f #1 {\prettye:w 789} 3 \f 123456 \prettystop</pre>
	will print out 78923456. For now, it must be brace-balanced. Use \prettye:w instead if this is a problem.
\prettystop *	\prettystop
	Only used as a delimiter for :w functions. For convenience, this function is defined to do nothing.
\prettyshow:N	$\operatorname{Prettyshow:N}\langle token \rangle$
\prettyshow:c	$\prettyshow:c {(control sequence name)}$
	Show the meaning of a N-type argument.
\pretty:N \pretty:c	$\operatorname{Pretty:N} \langle token \rangle$ \pretty:c { $\langle control \ sequence \ name \rangle$ }
	<pre>Print (token). It may also be useful to use \pretty:V to print a token list variable's value, or \prettyshow:N to print a control sequence's meaning.</pre>
\pretty:nn \pretty:nnn	$\pretty:nn {(token list)} {(token list)} \pretty:nnn {(token list)} {(token list)} {(token list)} }$
	Print multiple token lists. Its effect is similar to multiple consecutive calls to \pretty:n.
	2.5 Expandable interface (LuaT _E X only)
\prettye:n *	\prettye:n { $(token \ list)$ }
<u> </u>	Print the token list, similar to \pretty:n, but is fully expandable.
\prettye:w *	\prettye:w (<i>tokens</i>) \prettystop
	Print the tokens until prettystop is seen. Useful for inspecting the content of the input stream.
	As a debugging tool, it's possible to execute \everyeof{\prettystop} to avoid
	 runaway printing in weird catcode environments. Currently some implementation details (it can be fixed, but the package writer does not have an immediate need for it, see https://tex.stackexchange.com/q/335994/250119) means control sequences not in the hash table will be destroyed. Use with care.

	<pre>\prettye:nn {\doken list}} {\doken list} \prettye:nnn {\doken list}} {\doken list}} {\doken list}} Similar to multiple consecutive calls to \prettye:n.</pre>
\prettye:nw *	<pre>\prettye:nw {(callback)} (tokens) \prettystop</pre>
	<pre>Same as above, but has a callback, that is, code that is put in the input stream after the content is printed. Useful if you want to fine-tune what is printed exactly. (\prettye:w (callback) (tokens) is functionally the same, but the callback is also printed, which will clutter the debug output) For example</pre>
	<pre>1 \prettye:nw {\somecode} 123 \prettystop</pre>
	will print 123, then after some expansion steps results in the input stream contain \somecode 123 \prettystop.
<pre>\prettye:nnw * \prettye:nnnw *</pre>	

1 \prettye:nnw {\somecode ...} {123} 456 \prettystop

will print 123456, then, after some expansion steps, <code>\somecode ... 456 \prettystop</code> remains in the input stream.

2.6 Lua programming interface

prettyprint prettyprint((content))

Print the content, which should be a table of token objects.

For convenience, you can pass multiple arguments. Strings are also supported.

\prettyN	$\operatorname{PrettyN} \{ \langle token \ list \rangle \}$
\prettyX	$\operatorname{PrettyX} \{ \langle token \ list \rangle \}$
\pretty0	$prettyO {(token list)}$
\prettyV	\prettyV $\langle tl var \rangle$
\prettyW	\prettyW (token list) \prettystop
\prettyshowN	$\operatorname{PrettyshowN}\langle token angle$
\prettyshowC	\prettyshowC { $(control \ sequence \ name)$ }
	Alias of the correspondingly-named commands

Alias of the correspondingly-named commands.

\prettyeN \star	$prettyeN {(token list)}$
\prettyeW \star	\prettyeW $\langle tokens angle$ \prettystop
	Alias of the correspondingly-named commands. Only available in LuaTEX.

3 Implementation

Unfortunately, the implementation is not typesetted in T_EX . Read the .sty file.

Remark: it's possible to do expandable printing in other engines as well by, for example, turning on \tracingmacros, parse the token list somehow (and use some not-alwaysexact logic to distinguish normal character and active character with same meaning; then grep the resulting log file for special markers.

But that would be very, very slow and slows down everything else by turning on logging. Just use LuaTFX for debugging.

There's another option of recompiling the engine and adding some expandable primitive for debug logging...

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